

SMHA SCOTIABANK Fun Day Tournament
RULES & REGULATIONS

Tournament Objective: "TO HAVE FUN"

TIME

- . All periods will be 10 minute stop time.
 - . If a playoff game ends in a tie, each team will select five players to compete in a shootout, one player from team shooting simultaneously. After all three players have competed, the higher goal total wins.
 - . If still tied, sudden death shoot out will begin.
 - *All teams must be prepared to play 15 minutes prior to their scheduled game.
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AWARDS AND FORMAT

- . A player of the game award will be presented to a selected member from each team upon conclusion of every tournament game.
 - . Champion and Runner-Up teams in the Initiation and Novice divisions will also receive an award.
 - . A tie between two teams in a division will be decided by calculating a goals for percentage {I.e. goals for divided by goals for + goals against}. If still tied, the team that scored the first goal in the game between the two tied teams advances. If still, the winner of a single coin toss advances.
 - . At any point during the game, should one team be leading over another by seven goals or more, the scoreboard will be frozen at that point, although the goals scored will count towards the goals for percentage {if necessary} and recorded on the score sheet.
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OTHER RULES

- . All HC and NOHA rules will apply.
 - . The Tournament Committee will have an extra set of sweaters on hand should conflicts arise.
 - . The second team listed on the schedule will be considered the home team
- ALL COMMITTEE DECISIONS WILL BE FINAL.